

Innovation Collaborative K-12 Lesson/Unit Template

STEAM is most effective as a unit or group of related experiences, not a one-time lesson.

Lesson/Unit Title

Grade Level(s)

Duration

Big Idea/Unit Overview

Objectives/Outcomes

Language Objectives (Optional – included for states that require this)

Vocabulary for Both Arts and Science

Process/Thinking Skills/Habits of Mind and how where they are used

- Disciplinary practices addressed
- [Collaborative Creative/Innovative Thinking Skills](#) used
- [Arts Habits of Mind](#) addressed
- Problem-solving skills used (see [Collaborative Thinking Skills Rubric](#))
- Degree of content integration (see [Collaborative Content Rubric](#))

Materials

Resources (websites, videos, images, books, etc.)

Procedure (with modifications if needed):

Introduction

Inquiry and process

Closing

Assessment

- Formative
- Summative
- How are the [Collaborative rubrics](#) used?

Culminating event (Optional)

Teacher Reflection

Extensions

Standards:

	Grade Level	Grade Level	Grade Level	Grade Level
NATIONAL CORE ARTS STANDARDS (NCAS): <i>(identify which art form/s)</i>				

<p><u>NEXTGEN SCIENCE STANDARDS</u> (NGSS): <i>(list crosscutting concepts)</i></p>				
<p><u>ENGLISH LANGUAGE ARTS COMMON CORE STANDARDS</u> (CCSS): <i>(list specifics - Listening, Speaking, Reading, Writing)</i></p>				
<p>OTHER CONTENT STANDARDS: <ul style="list-style-type: none"> • <u><i>Social-emotional learning</i></u> • <u><i>Responsive Teaching for All Learners</i></u> <i>(list specifics)</i></p>				