

Innovation Collaborative Out-of-School-Time STEAM Lesson/Activity Template

STEAM is most effective as a unit or group of related experiences, not a one-time lesson.

Lesson or Activity Title:	Age(s)/Grade Level(s):
Science Concepts:	Science Practices:
Arts Concepts/Skills:	Arts Habits of Mind (see Collaborative website – Resources) :

Duration

Big Idea

Objectives/Outcomes

Activity

- Materials
- Procedures
- Resources
- Extensions
- Wrap-up
- Assessment (optional)
- Standards (optional)

Thinking Skills/Habits of Mind and how where they are used

- Problem-solving skills used (see [Collaborative Thinking Skills Rubric](#))

- Degree of content integration (see [Collaborative Content Rubric](#))

Background

- Vocabulary
- Safety information
- Information on museum exhibits or other experiences to which the activity relates
- Pro tips on differentiation, etc.
- Disciplinary Practices and Habits of Mind
- Notes for Educator/Facilitator
- Resources (websites, videos, images, books, research, etc.)